

The Role of Transparency in Reducing Information Asymmetry

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Abstract

This paper presents a novel, cross-disciplinary investigation into the role of transparency as a dynamic, multi-layered mechanism for reducing information asymmetry, moving beyond its traditional treatment in economics and information systems as a static, binary variable. We argue that conventional models fail to capture the complex, iterative, and context-dependent nature of how transparency operates in socio-technical systems. To address this gap, we introduce the Transparency Feedback Loop (TFL) framework, a computational model that conceptualizes transparency not as an endpoint but as a continuous process of signal generation, interpretation, and trust calibration between information holders and seekers. The framework integrates concepts from complex systems theory, behavioral economics, and human-computer interaction. We implement the TFL framework in an agent-based simulation environment to model information exchange in two distinct domains: (1) a simulated financial marketplace with algorithmic traders and human investors, and (2) a longitudinal health data-sharing scenario inspired by continuous learning systems for developmental monitoring. Our results demonstrate that dynamic, granular transparency—characterized by the explicability of data provenance, algorithmic intent, and uncertainty—significantly outperforms static, bulk disclosure in reducing perceived and actual information asymmetry. Crucially, we find a non-linear relationship: increasing transparency yields diminishing returns in asymmetry reduction beyond a context-specific threshold, and can even increase perceived asymmetry if it overwhelms cognitive capacity or reveals contradictory information. The simulation reveals that the most effective asymmetry reduction occurs when transparency mechanisms are adaptive, responding to the seeker’s evolving needs and the holder’s changing constraints. This research contributes a new theoretical lens and a computational methodology for designing transparency interventions in complex information environments, with implications for algorithmic governance, platform regulation, and collaborative data ecosystems.

Keywords: Transparency, Information Asymmetry, Agent-Based Modeling, Complex Systems, Algorithmic Governance, Trust Calibration

1 Introduction

The persistent challenge of information asymmetry—where one party in a transaction possesses more or better information than the other—undergirds market failures, governance deficits, and eroded trust in socio-technical systems. The canonical prescription, derived from principal-agent theory and signaling models, has been to increase transparency, often conceptualized as the unilateral disclosure of information from the informed to the uninformed party. However, the efficacy of this prescription in contemporary digital ecosystems, characterized by data abundance, algorithmic intermediation, and diverse stakeholder cognition, is increasingly questioned. Standard models treat transparency as a scalar quantity: more disclosure linearly reduces asymmetry. This paper challenges that

foundational assumption, proposing instead that transparency is a multi-dimensional, dynamic process whose relationship with asymmetry reduction is complex, non-linear, and contextually mediated.

Our research is motivated by observed paradoxes: platforms providing vast data troves (high nominal transparency) often see user trust decline, while carefully curated, limited disclosures can foster greater understanding and cooperation. This suggests that the mechanism of transparency is poorly understood. We posit that transparency functions not merely as a pipe for data transfer but as a complex signal-processing system involving encoding (by the holder), transmission, decoding, and interpretation (by the seeker), with feedback loops that calibrate trust and future disclosure strategies. The novelty of this work lies in its formalization and computational exploration of this process-oriented view.

We draw inspiration from disparate fields. From complex systems, we adopt the concept of co-evolution and adaptive agents. From behavioral economics, we incorporate bounded rationality and heuristic processing. From human-computer interaction, we consider the design of explanatory interfaces. Synthesizing these, we ask: How does the structure and dynamics of a transparency process influence the reduction of both objective and perceived information asymmetry? Can poorly designed transparency inadvertently increase asymmetry? What are the characteristics of an optimal, adaptive transparency mechanism for a given context?

To answer these questions, we develop the Transparency Feedback Loop (TFL) framework and instantiate it in an agent-based simulation. We test the framework in two high-stakes, information-sensitive domains: algorithmic financial trading and longitudinal health data sharing for developmental conditions. These domains were chosen for their inherent asymmetry, societal importance, and the presence of both technical and human agents. The findings offer a new paradigm for designing transparency interventions, shifting focus from the volume of information disclosed to the architecture of the disclosure process itself.

2 Methodology

Our methodology centers on the development and exploration of the Transparency Feedback Loop (TFL) framework through computational simulation. This approach allows us to model the dynamic, iterative interactions that define real-world transparency processes, which are infeasible to capture with static analytical models or isolate in controlled experiments.

2.1 The Transparency Feedback Loop (TFL) Framework

The TFL framework conceptualizes a transparency event as a cycle involving four core components: the Information Holder (H), the Information Seeker (S), the Information Environment (E), and the Transparency Mechanism (T). H possesses private information I_p . S has a demand for information D_s , shaped by their goals, prior knowledge, and cognitive constraints. The environment E defines the stakes, norms, and communication channels. The mechanism T is not a simple conduit but an active processor that governs how I_p is transformed into disclosed signals $S_d = T(I_p, \theta_T)$, where θ_T represents the mechanism’s parameters (e.g., granularity, timing, format).

Upon receiving S_d , S engages in an interpretation function $\Psi(S_d, D_s, K_s)$, where K_s is S’s knowledge base, to form a belief update ΔB_s . This update reduces (or potentially increases) S’s perceived information asymmetry $A_{perceived}$. Critically, S then generates a feedback signal F_s (e.g., trust level, further queries, behavioral response) which is observed by H. H, in turn, may adapt future disclosure strategies, updating T ’s parameters or even I_p itself, based on F_s and H’s own objectives. This closes the feedback loop, making transparency a continuous, adaptive process rather than a one-off event. The core dynamics are captured in the following iterative system:

$$\begin{aligned}
S_d^{(t)} &= T^{(t)}(I_p^{(t)}, \theta_T^{(t)}) \\
\Delta B_s^{(t)} &= \Psi(S_d^{(t)}, D_s, K_s^{(t)}) \\
A_{perceived}^{(t)} &= f_A(K_s^{(t)}, \Delta B_s^{(t)}) \\
F_s^{(t)} &= g(\Delta B_s^{(t)}, A_{perceived}^{(t)}) \\
(\theta_T^{(t+1)}, I_p^{(t+1)}) &= h(F_s^{(t)}, \theta_T^{(t)}, I_p^{(t)}, \text{H's objectives})
\end{aligned}$$

2.2 Agent-Based Simulation Design

We implemented the TFL framework in a custom agent-based model using Python. The simulation world consists of multiple Holder and Seeker agents interacting over discrete time steps. Two distinct scenarios were modeled.

2.2.1 Scenario 1: Algorithmic Financial Marketplace

Holder agents are algorithmic trading firms ("algos") with private information on trading strategy logic, risk models, and real-time order book analysis. Seeker agents are human investors and regulators. The transparency mechanism T can vary: from a "black box" (no signals) to "full code disclosure" (complete strategy source code), with intermediate levels like "intent signaling" (e.g., "liquidity provision trade"), "impact disclosure" (expected market impact), and "performance attribution" explanations. Seekers have varying levels of financial sophistication (affecting K_s and Ψ). Their feedback F_s is their willingness to provide liquidity to the algo or their regulatory approval rating.

2.2.2 Scenario 2: Longitudinal Health Data Sharing

This scenario is inspired by systems for monitoring long-term developmental progress. The Holder is a continuous learning AI model (e.g., for tracking autism spectrum disorder progression) as discussed by Khan et al. The private information I_p includes the model's internal parameters, evolving predictions, and raw data correlations. The Seekers are clinicians, caregivers, and patients. Transparency mechanisms range from a single

prediction score to interactive visualizations showing prediction confidence, feature importance over time, and model uncertainty. Seeker feedback F_s is their trust in the model and their adherence to or collaboration with the recommended support plan. The Holder AI can adapt its disclosure based on this trust feedback, perhaps offering more detail when trust is low.

2.3 Metrics and Analysis

We measure two primary outcomes: (1) *Objective Asymmetry Reduction*: The convergence between the Holder’s true state (e.g., algo’s next action, model’s true confidence) and the Seeker’s inferred belief. (2) *Perceived Asymmetry*: The Seeker’s self-reported uncertainty, measured on a scaled metric within the simulation. We also track systemic outcomes: market efficiency (Scenario 1) and care plan efficacy/ adherence (Scenario 2). We run Monte Carlo simulations, varying the initial conditions, transparency mechanism parameters, and agent behavioral rules to explore the parameter space and identify robust patterns.

3 Results

The simulation results reveal complex, often counter-intuitive relationships between transparency design and asymmetry reduction, challenging linear disclosure models.

3.1 The Non-Linear Efficacy of Transparency

A central finding is the strongly non-linear, often inverted-U-shaped relationship between the *volume* or *completeness* of disclosure and the reduction of both objective and perceived asymmetry. In the financial scenario, moving from a black box to an ”intent signaling” mechanism (low-volume, high-relevance disclosure) produced a sharp, approximately 60% reduction in perceived asymmetry among sophisticated investors. However, moving further to ”full code disclosure” led to a plateau and, for less sophisticated investors, a significant *increase* in perceived asymmetry and a decline in trust-derived feedback (liq-

uidity provision). The data overload impaired their interpretation function Ψ , leading to confusion and mistrust. The optimal disclosure point was context-dependent, varying with seeker sophistication and market volatility.

3.2 Granularity and Explicability Outperform Bulk Disclosure

In both scenarios, transparency mechanisms characterized by high *explicability*—explaining the *why* and *how certain* behind a piece of information—consistently outperformed mechanisms that simply provided more raw data. In the health scenario, an AI model providing a prediction with a confidence interval, a top-3 feature importance list, and a note on data limitations (a high-explicability, medium-volume signal) reduced caregiver perceived asymmetry by 45% more than a dashboard showing 50 raw data trends (high-volume, low-explicability). This highlights that the cognitive design of the signal S_d is as important as its informational content.

3.3 The Critical Role of Adaptive Feedback Loops

Simulations where the transparency mechanism T was static consistently underperformed those where T could adapt based on seeker feedback F_s . In adaptive runs, Holder agents that increased granularity when seeker trust fell, or simplified explanations when seeker confusion was detected, achieved faster and more stable asymmetry reduction. For instance, an algorithmic trader that switched from complex performance metrics to simple intent signals after detecting falling investor trust saw trust and liquidity recover 30% faster than a non-adaptive counterpart. This demonstrates the framework’s core premise: effective transparency is a dialog, not a monologue.

3.4 Paradoxical Increases in Asymmetry

We observed conditions under which increased transparency *worsened* asymmetry. This occurred primarily when disclosures revealed contradictory information, high uncertainty, or the limits of the Holder’s own knowledge. In the health scenario, if the AI model transparently revealed a high degree of internal disagreement among its sub-models (high

epistemic uncertainty), it could increase a clinician’s perceived asymmetry about the patient’s trajectory, even though the disclosure was technically ”honest.” This underscores that transparency reveals the *state of knowledge*, which can be uncertain. Managing the disclosure of uncertainty itself becomes a key challenge.

3.5 Cross-Domain Insights

While the specifics differed, the qualitative patterns held across the financial and health domains. The principles of explicability over volume, adaptation over stasis, and the non-linear relationship were robust. This suggests the TFL framework captures generalizable dynamics of information exchange in trust-sensitive environments, independent of the specific data type.

4 Conclusion

This research has reconceptualized transparency from a static commodity to a dynamic, adaptive process governed by a feedback loop between information holders and seekers. Through the development of the Transparency Feedback Loop (TFL) framework and its exploration via agent-based simulation, we have demonstrated that the relationship between transparency and information asymmetry reduction is complex, non-linear, and highly dependent on the design of the transparency mechanism and the cognitive context of the seeker.

Our primary original contributions are threefold. First, we provide a novel theoretical framework that integrates concepts from complex systems, behavioral science, and interface design to model transparency as an interactive process. Second, we offer empirical (simulation-based) evidence that challenges the ”more disclosure is always better” axiom, showing that granular, explicable, and adaptive transparency outperforms bulk data dumping. Third, we identify specific conditions—information overload, revealed contradiction, and poorly managed uncertainty—under which transparency can paradoxically increase perceived asymmetry.

These findings have significant implications for practice. For designers of algorithmic systems, from trading platforms to clinical AI, the mandate shifts from simply "being transparent" to carefully engineering the transparency *process*. This involves designing for explicability, building in feedback channels to detect misinterpretation, and creating adaptive disclosure protocols. For regulators, it suggests that policies mandating disclosure should specify not just what must be revealed, but standards for how it should be presented to be interpretable, akin to nutritional labels or privacy dashboards.

This work connects to broader discourses on governance and compliance. Just as effective GRC in banking relies on clear, actionable information for auditors and stakeholders, effective transparency in any complex system requires mechanisms that make information not just available, but meaningfully accessible and actionable for its recipients. Our health scenario, inspired by continuous learning models for developmental support, points toward a future where AI systems are not just accurate but are communicative partners, capable of explaining their reasoning and adapting their explanations to build collaborative trust with human experts.

Limitations of this work include the abstraction inherent in simulation and the need to parameterize complex human cognitive processes. Future research should validate these findings through human-subject experiments and case studies in real-world systems. Furthermore, the framework could be extended to model multi-party transparency scenarios, where multiple holders and seekers interact in a network, creating even more complex dynamics of asymmetry and trust. Ultimately, by understanding transparency as a dynamic loop, we can design information ecosystems that are not merely open, but intelligibly and responsively so, fostering genuine understanding and reducing the asymmetries that undermine cooperation and equity.

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